

Inventor(s): Curtis EUBANKS
Invention: Method and Apparatus ... Medium
Serial No.: 09/661,878

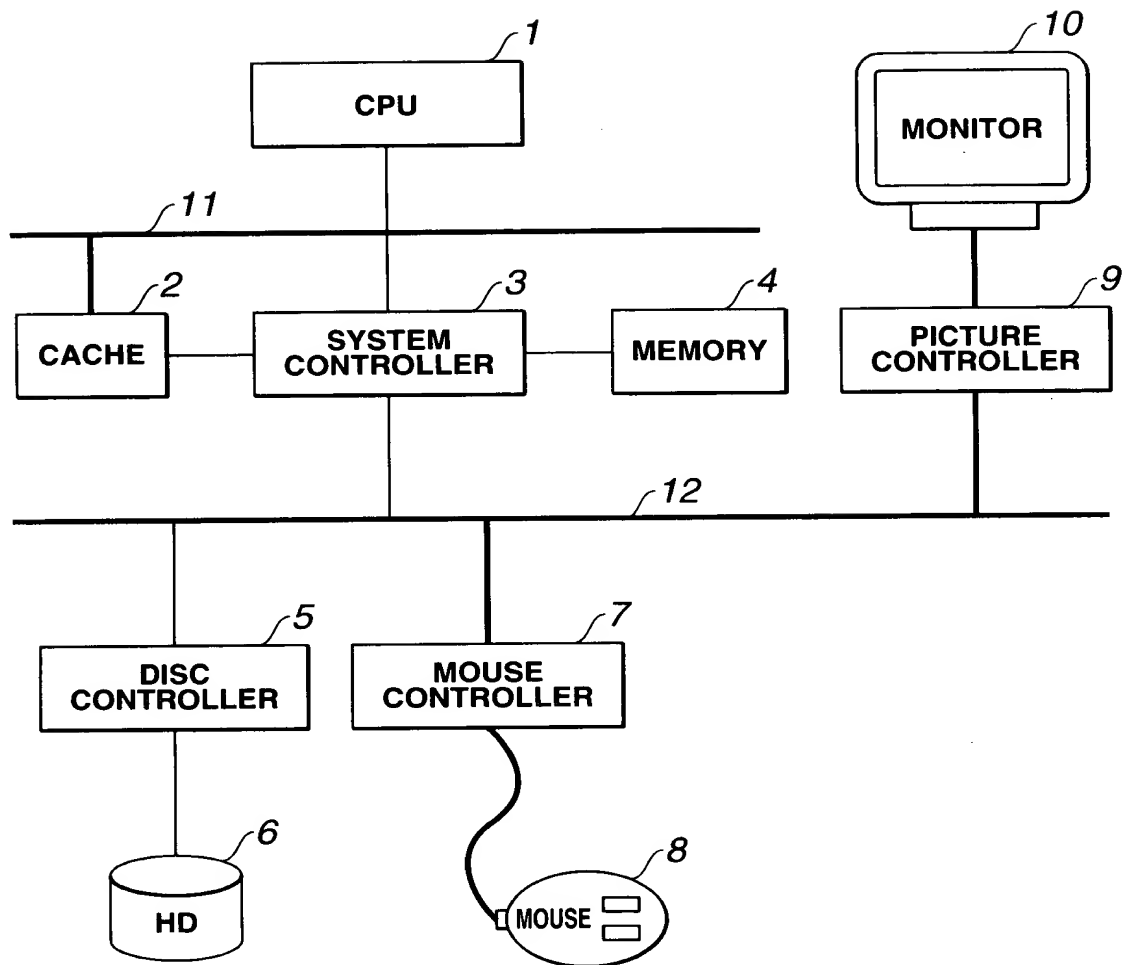


FIG.1

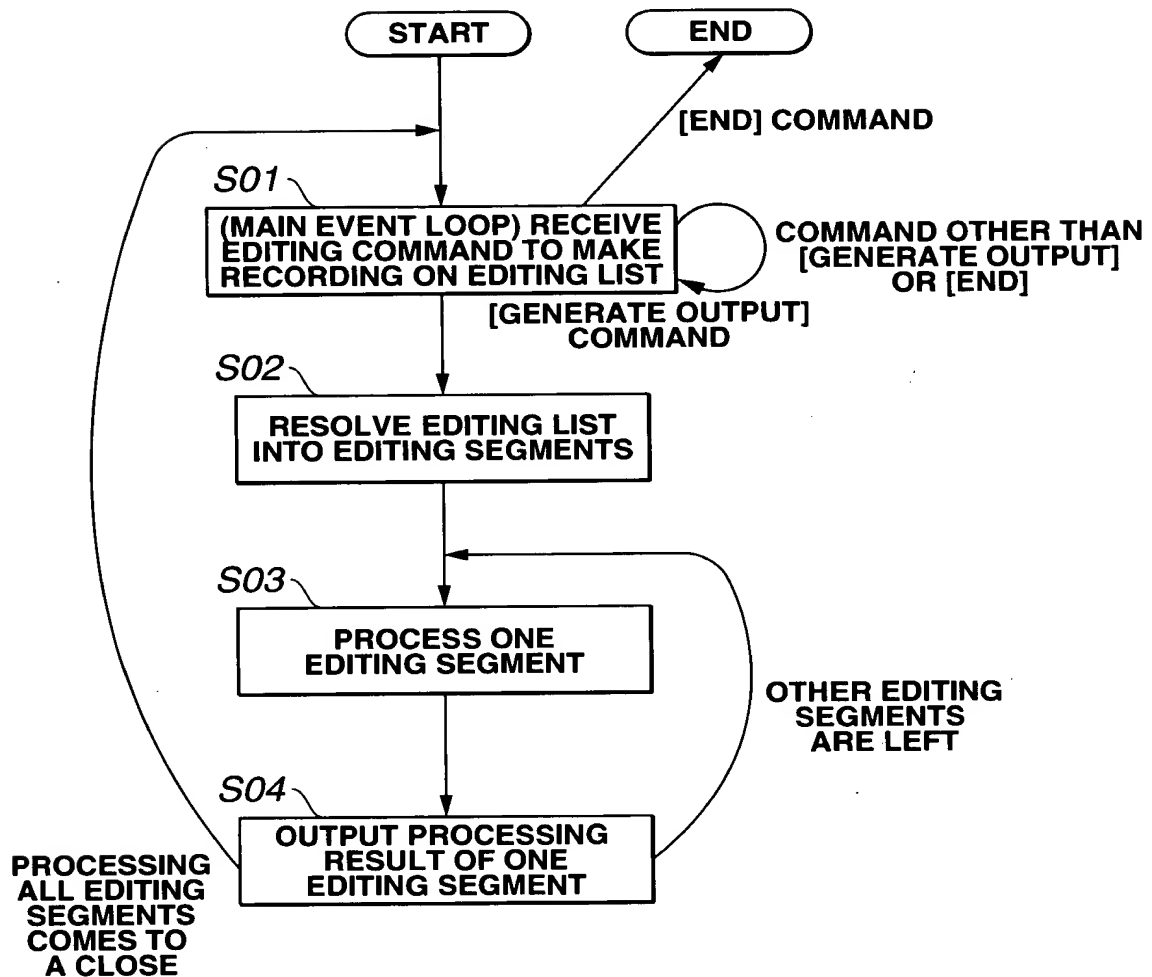


FIG.2

FIG.3A

```

class EditList {
    int    startTime; /* START TIME (ABSOLUTE FRAME) */
    int    duration; /* ENTIRE VIDEO TIME(FRAME) */
    int    aClipCount; /* NUMBER OF CLIPS IN TRACK A */
    AVClip aSources[]; /* CLIP DATA OF EACH CLIP IN TRACK A */
    int    bClipCount; /* NUMBER OF CLIPS IN TRACK B */
    AVClip bSources[]; /* CLIP DATA OF EACH CLIP IN TRACK B */
    int    effectsCount; /* NUMBER OF EFFECTS IN EFFECT TRACK */
    Effect effects[]; /* EFFECT DATA */
};

```

FIG.3B

```

class AVClip {
    int    startTime; /* START TIME (ABSOLUTE FRAME) */
    int    duration; /* NUMBER OF FRAMES IN THIS CLIP */
    int    mediaType; /* VIDEO COMPRESSION FORMAT (STANDARD) */
    char    filename[]; /* FILENAME OF THIS INPUT STREAM */
    int    frameOffset; /* FILE START FRAME */
};

```

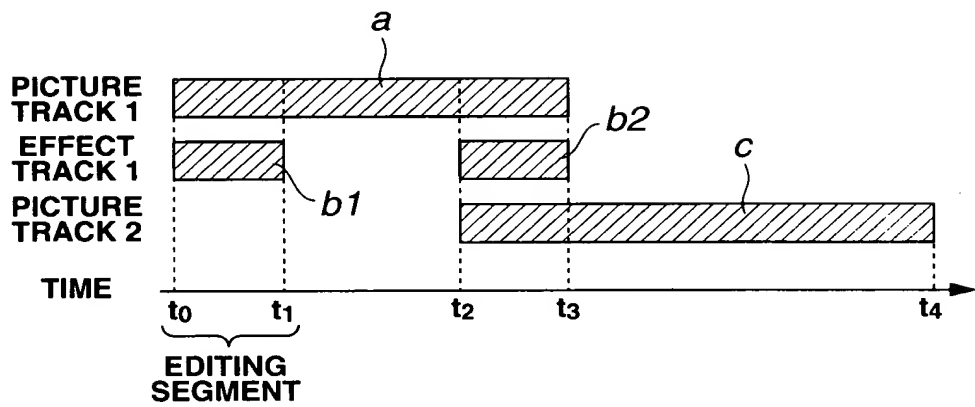
FIG.3C

```

class Effect {
    int    startTime; /* START TIME (ABSOLUTE FRAME) */
    int    duration; /* NUMBER OF FRAMES IN THIS EFFECT */
    int    effectType; /* STANDARD FORMAT EFFECT TYPE (E.G. WIPE) */
    void    *effectParams; /* VARIABLE EFFECT PARAMETERS (START %, */
    /* END OP; E.G. DIRECTION) */
};

```

FIG.4A
FIG.4B
FIG.4C
FIG.4D



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FIG.5A

EDITING SEGMENTS 1	
START	t_0
PERIOD	$t_1 \sim t_0$
VIDEO 1	a
VIDEO 2	\emptyset
EFFECT	b1

FIG.5B

EDITING SEGMENTS 2	
START	t_1
PERIOD	$t_2 \sim t_1$
VIDEO 1	a
VIDEO 2	\emptyset
EFFECT	\emptyset

FIG.5C

EDITING SEGMENTS 3	
START	t_2
PERIOD	$t_3 \sim t_2$
VIDEO 1	a
VIDEO 2	c
EFFECT	b2

FIG.5D

EDITING SEGMENTS 4	
START	t_3
PERIOD	$t_4 \sim t_3$
VIDEO 1	\emptyset
VIDEO 2	c
EFFECT	\emptyset

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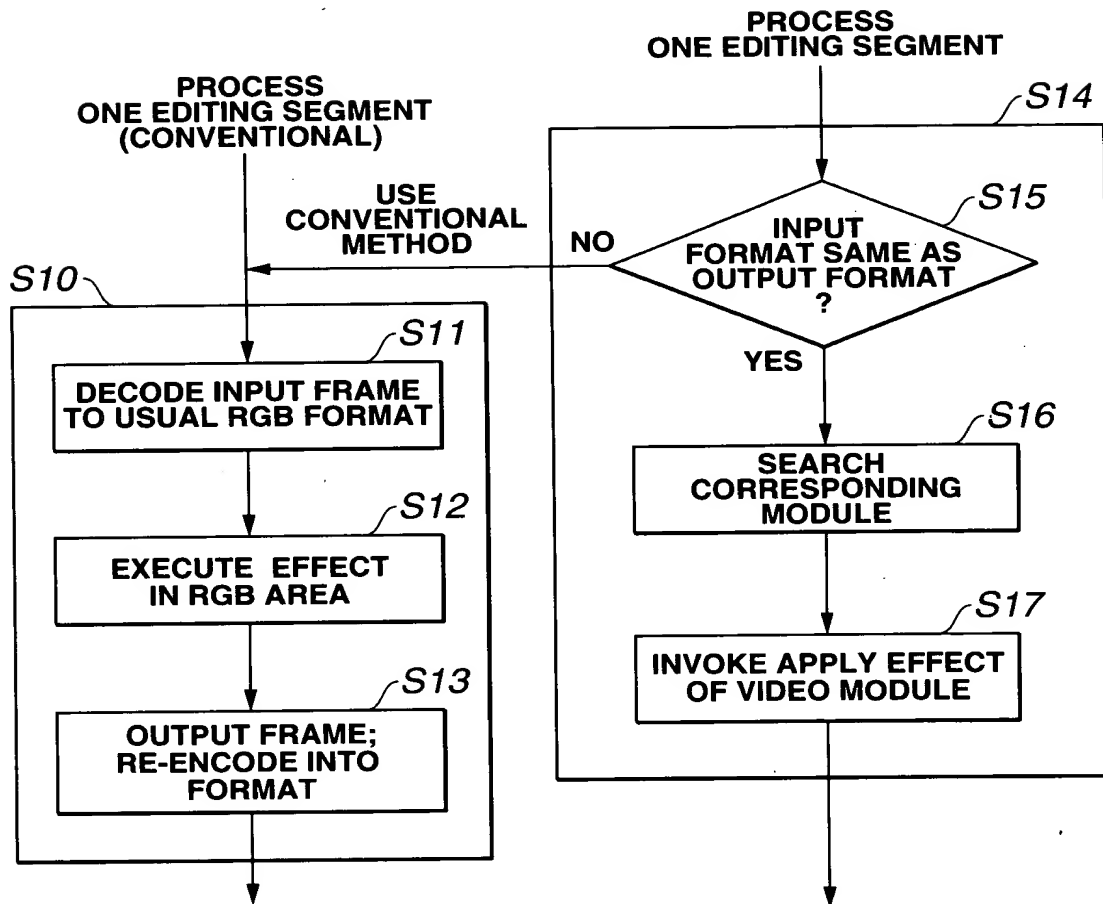


FIG.6

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```
class VideoModel {  
    int format; /* STANDARD FORMAT IDENTIFIER */  
    int class; /* STANDARD CLASS IDENTIFIER */  
  
    // DECODE FRAME INTO RGB  
    char *ConvertToBaseband(AVSource *pSource, int frame);  
  
    // DECODE FRAME TO FORMAT (TO E.G. DCT LEVEL)  
    void *ConvertToClass(AVSource* pSource);  
  
    // TRANSFORM FROM FORMAT CLASS(E.G. DCT) TO THIS FORMAT  
    void *ConvertFromClass(Void* pClassData);  
  
    // APPLY TRANSITION EFFECT USING SPECIFIED KNOWLEDGE OF THIS FORMAT  
    int ApplyEffect(AVSource *pInputA, AVSource *pInputB,  
                   AVSource *pOutputC, Effect *pEffect);  
};
```

FIG.7

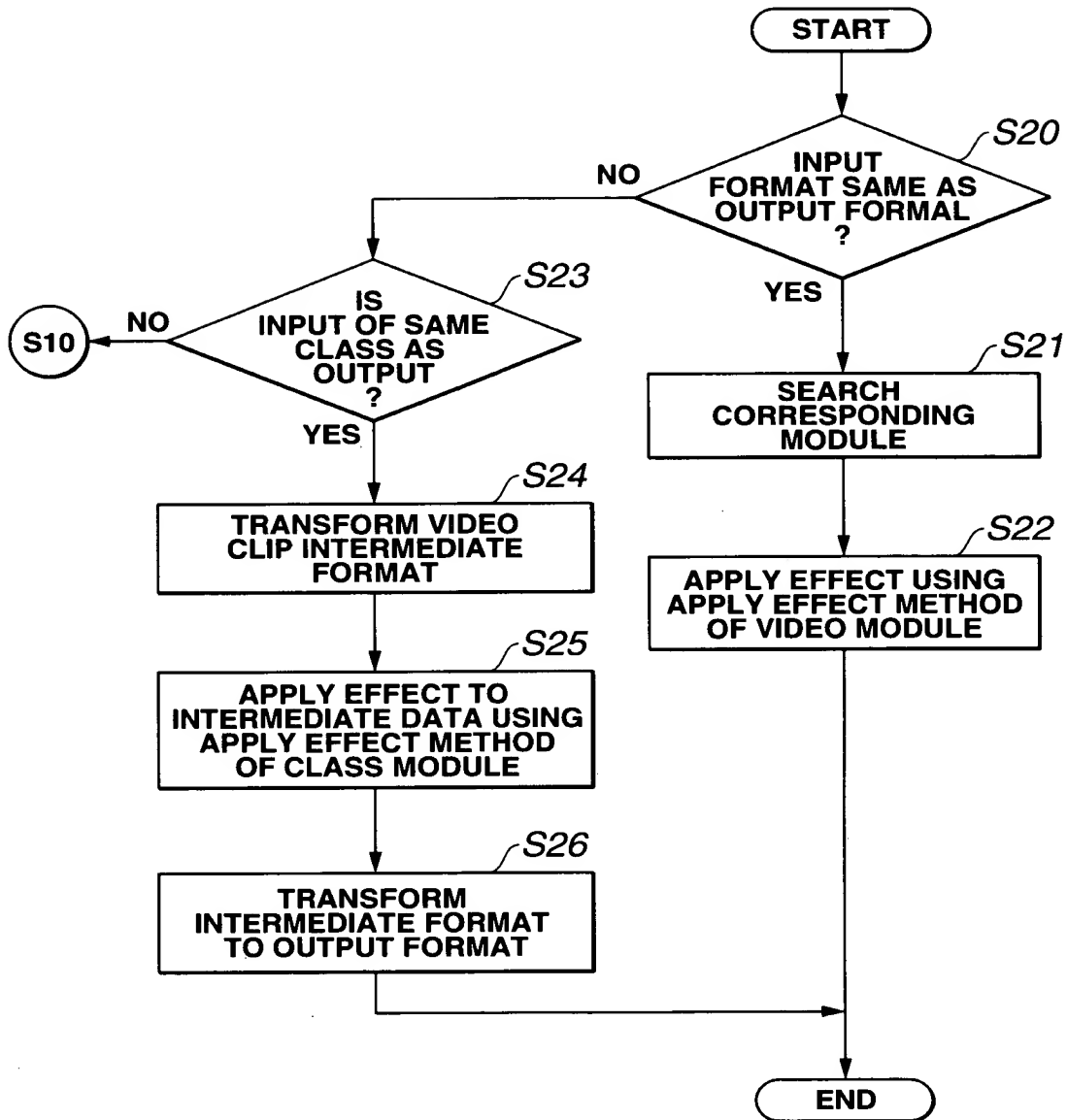


FIG.8

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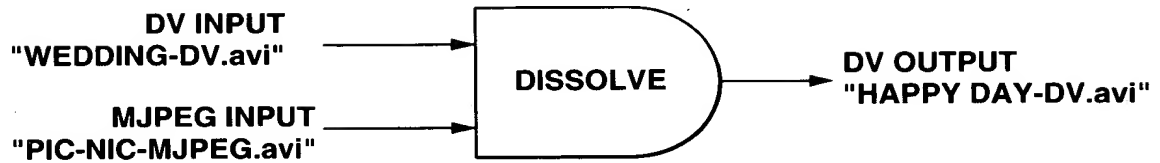


FIG.9

```
#define FourCC(a,b,c,d)    ((a<<24) | (b<<16) | (c<<8) | (d))  
  
#define FORMAT/DV         FourCC('D','V','C','S')  
#define FORMAT_MJPG       FourCC('M','J','P','G')  
  
#define CLASS_IDCT        FourCC('I','D','C','T')
```

FIG.10

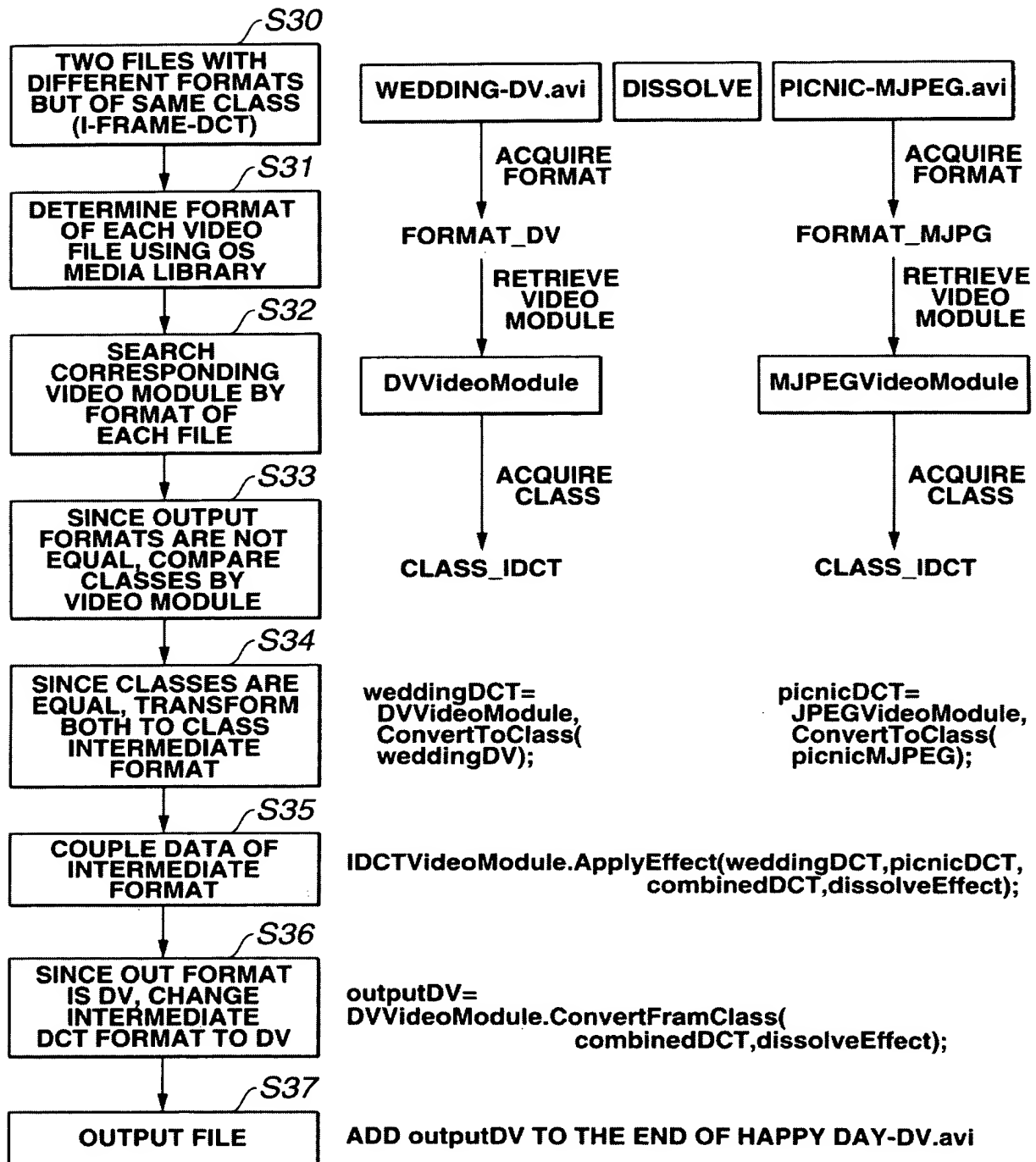


FIG.11

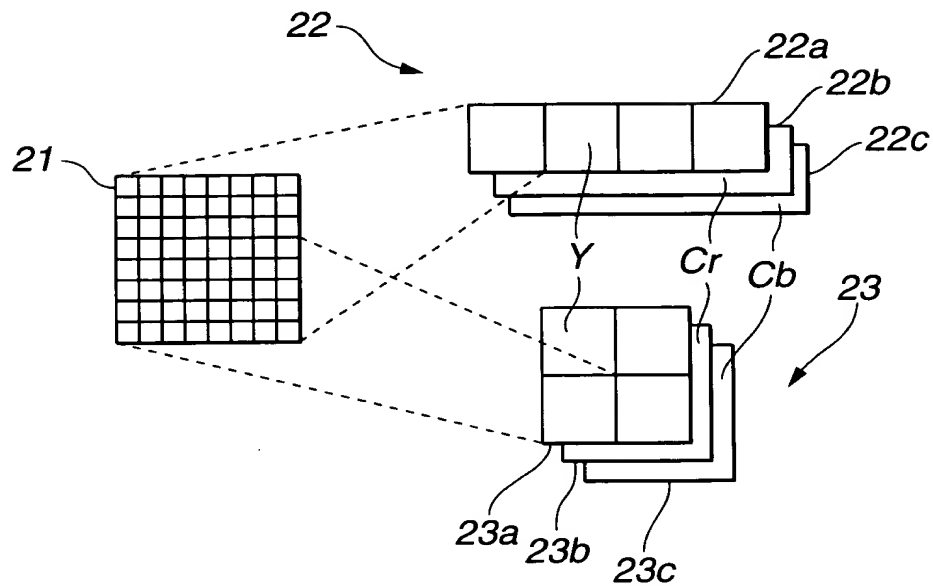


FIG.12

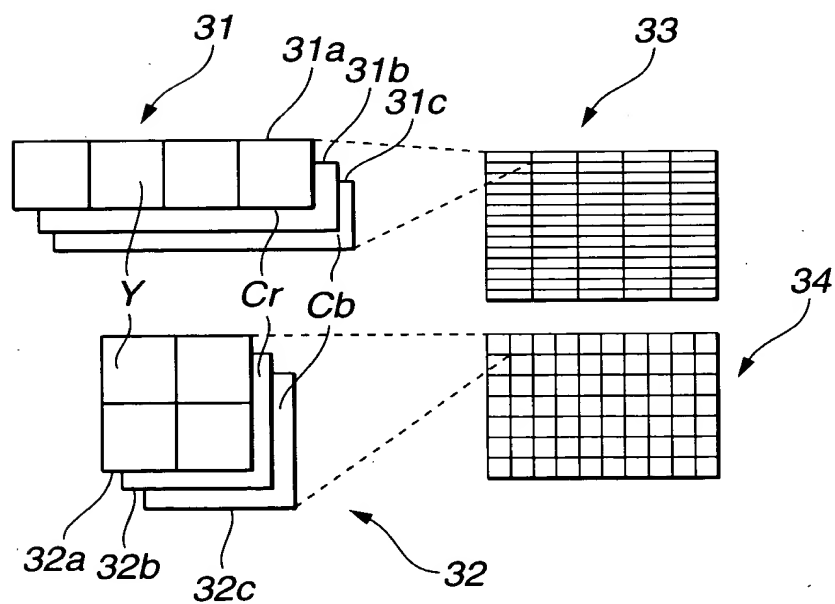


FIG.13

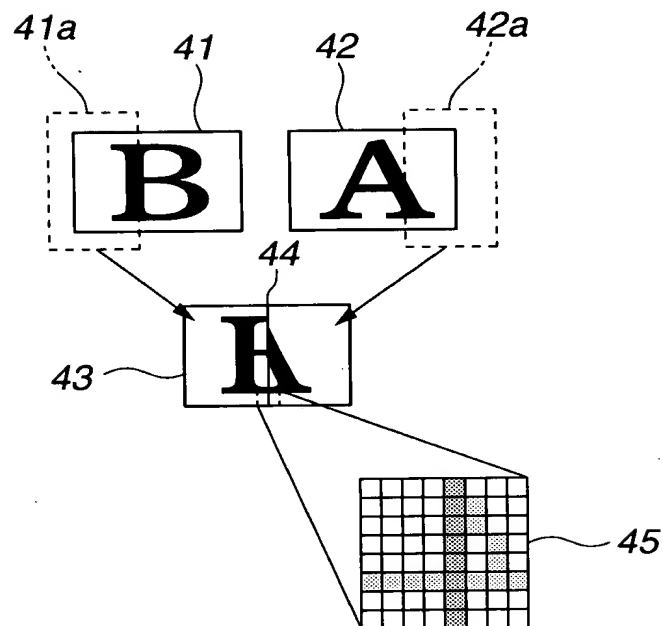


FIG.14